

# 2024-2025 Men's Basketball By-Laws



**GREENSBORO**  
Parks & Recreation

**Program Director**

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**Adult Basketball By-Laws**  
Greensboro Parks & Recreation - Athletics

**TABLE OF CONTENTS**

<b>Rules Summary</b>	<b>3</b>
<b>General Information</b>	<b>4-5</b>
P&R Mission Statement, Athletic Philosophy	4
Program Purpose, Organizational Setup/Duties	4
Athletics Office, Gym Location	5
Alcohol/Smoking, Pets	5
Refund Policy, Inclement Weather	5
<b>Getting Started</b>	<b>6-7</b>
League Formation, Game Schedules, Rosters	6
Player Eligibility, Identification	7
<b>Equipment Rules</b>	<b>7-8</b>
Provided Equipment	7
Uniforms, Score Clock/Scorebook	7-8
<b>Game Rules</b>	<b>8-11</b>
Clock Rules, Gameplay, Gym Rules	8-10
Forfeits, Protests	10-11
<b>Behavioral Guidelines</b>	<b>11-14</b>
Zero Tolerance Rule	11
Sportsmanship and Inappropriate Behavior	11-12
Ejections, Suspension Policy	12-14
Levels of Infractions and Associated Penalties, Appeals	14
<b>Emergency Response Plan</b>	<b>14-15</b>
Communicable Disease Procedures	14-15
Prevention, In Case of Emergency	15

**Adult Basketball By-Laws**  
Greensboro Parks & Recreation - Athletics

**RULES SUMMARY**

<b>Uniforms &amp; Equipment</b>	Uniforms must be of same base color with 6" numbers on the back (0-99) Markers and tape may be used for numbers as needed through December 8 Game balls will be provided by Greensboro Parks & Recreation Teams should provide their own balls for warmups Teams may obtain a warmup ball by providing collateral to Parks & Rec staff
<b>Rosters</b>	Minimum of 8 players, maximum of 14 players For a player to be placed on the roster, they must complete an Athletic Waiver Player additions to the roster are permitted through Friday, December 8 Players may only participate on one team roster during the season
<b>Starting a Game</b>	A minimum of 4 players must be present at game time to start the game. Should a team have 4 players, opposing team may choose to play 5v4 or 4v4. All players must check in at the scorer's table and provide their name and number.
<b>Clock Rules</b>	Games will consist of two 16 minute halves Clock will run continuously, only stopping on free throws and timeouts Clock will also stop on each whistle during the final 2 minutes of the game Teams will be provided a 5 minute halftime 2 minute overtime period; clock stops on all whistles Only one overtime period will be played during regular season games The clock will run continuously in the 2 <sup>nd</sup> half if a team leads by 25 points
<b>Individual/Team Fouls</b>	A player will be disqualified from a game upon receiving his 5 <sup>th</sup> foul Teams are awarded two free throws after the opponent commits their 10 <sup>th</sup> foul Team fouls will reset for the second half
<b>Substitutions</b>	Players may enter the game at the discretion of the referee Substitutes should stand between both benches and wait to be summoned in Players do not need to visit the scorer's table prior to subbing in
<b>Zero Tolerance (Technical Foul Policy)</b>	6 fouls accumulated by a team will result in removal from the league 3 fouls accumulated by a player will result in removal from the league Technical fouls for unsportsmanlike behavior contribute to the foul count
<b>Gym/Facility Rules</b>	Food and drink is not permitted in the gym (except bottled water/Gatorade) Alcohol and tobacco (including e-cigarettes) are prohibited Bench reserved for players/managers only (must have completed Waiver) Children or other individuals not on the roster may not participate in warmups Teams are responsible for the behavior of their spectators

*\*National Federation of State High School Associations (NFHS) basketball rules will govern all league play with the exception of modified rules specified within these League By-Laws.*

## **GENERAL INFORMATION**

*Thank you for participating in the Adult Basketball program. This recreational program is provided for your fun and enjoyment. Your cooperation, good sportsmanship, and communication with our Athletic Office, as well as team members, are important in making this program a success. On behalf of our Department, we would like to wish you and your team a successful season!*

### **Parks and Recreation Mission Statement**

The Greensboro Parks and Recreation exists to provide professional and diverse leisure opportunities through inclusive programs, facilities, parks, and open space ensuring that Greensboro is a desirable place to work, live, and play.

### **Athletic Philosophy**

The philosophy of the Athletics Section of the Greensboro Parks & Recreation Department is to create a positive environment for youth and adults:

- I. By emphasizing each individual's right to participate.
- II. By teaching life skills, good sportsmanship and game fundamentals.
- III. By stressing FUN and enjoyment above all else.

### **Program Purpose**

The Men's Basketball program is designed to provide a positive opportunity for men, ages 18 and older, to participate in a fun, safe and enjoyable physical activity in order to socialize, compete, and develop positive relationships with other members of the Greensboro Community.

Accessibility Accommodation Request: The City of Greensboro Parks & Recreation Department welcomes the participation of all individuals, including those with disabilities or special needs, and is committed to complying with the ADA by providing reasonable accommodations to facilitate participation in our programs. To ensure that reasonable accommodations are in place, accommodation requests should be received at the time of registration.

### **Organizational Set-up and Duties**

- Program Director – responsible for coordinating the logistics of all leagues, which includes but is not limited to: communicating pertinent information to Team Managers, scheduling regular season and postseason games, conducting general or specific supervision alongside Gym Supervisors, issuing suspensions and handling protests.
- Gym Supervisors – Parks and Recreation Athletic Section employees working under the direction and guidance of the Program Director. Their duties include, but are not limited to: general supervision of games, participants and spectators, handling any problems which may arise at the gym, and enforcement of any rules, policies, or guidelines found within these By-Laws.
- Team Managers - organize all managerial aspects for his or her represented team, including but not limited to, team registration and payment, uniform purchases, completion and submission of rosters/waivers, relaying information from Program Director (game schedules, league rules, etc.) to all team members, and holding the team accountable for following all program standards and expectations.

**Adult Basketball By-Laws**  
Greensboro Parks & Recreation - Athletics

## **Athletics Office**

All adult sports operations are conducted at 2400 16<sup>th</sup> Street, Greensboro, NC 27405. Office hours are Monday through Friday, 10:00 AM to 4:00 PM. Office: 336-373-2946. Advanced appointment is recommended.

## **Gym Location**

Simkins Indoor Sports Pavilion – 1500 Barber Park Drive, 27401

## **Alcohol/Smoking**

Alcoholic beverages and tobacco products including any electronic cigarette (e-cig or e-cigarette), or electronic nicotine delivery system (ENDS) are not permitted at athletic facilities at any time. All outdoor smoking areas will be located at least **50 feet** from main entrances or exits to city facilities or parks.

Teams are responsible for their spectators. Anyone observed violating these policies will be immediately asked to leave the facility or park. Continued violations by individuals, teams or their spectators may result in permanent removal of the players/teams from the league.

## **Pets**

Players and spectators **may not** bring animals to the field for practices or games (unless the animal is a service animal). Service animals are defined as dogs that are individually trained to do work or perform tasks for people with disabilities. Dogs whose sole function is to provide comfort or emotional support do not qualify as service animals under the ADA. If a service animal causes disruption

## **Refund Policy**

The Greensboro Parks and Recreation Department reserves the right to cancel a program at the sole discretion of the department, including when a program's minimum enrollment is not met. In the event of a program cancellation, the department will endeavor to provide as much advance notice as possible to participants. In addition, the department reserves the right to alter schedules, fees, and instructors as necessary. In the event that the department cancels a program or event, registration fees are 100% refundable except in cases when an alternative refund policy has been provided in writing to registrants at the time of registration.

Program withdrawal and refund requests initiated by participants will be processed in accordance with the criteria set forth below. All requests for a refund of program fees must be received by the department in writing. Refund requests are processed according to the guidelines included below and generally take 2-4 weeks to process, with the exception of payments made by check, which may take additional processing time. The refund check will be mailed to the address provided on the written refund request.

Prior to Program Start Date: Fees are fully refundable less a \$10 processing fee per registration.

After Program Begins: No refund is available except in extenuating circumstances as determined by the program supervisor. No refunds will be provided after game schedules have been completed.

After Program Ends: No refunds granted.

## **Inclement Weather**

In the event of inclement weather on game days, please call the Parks & Recreation **Game cancellation line at (336-373-2366)** after 4 pm. If no cancellation details are available, teams should report to specified game location indicated by the game schedule.

## **GETTING STARTED**

### **League Formation**

Each league is associated with a particular night of the week on which games are played, and a specific level of competition based on the experience and ability of teams within said league. If possible, the leagues below are provided for participants:

- Monday/Wednesday – Men’s Competitive
- Tuesday/Thursday – Men’s Recreational League

Teams will register for a specific league (only one league only). Final league assignments will be made by the Program Director in an effort to establish balanced leagues, and teams may be required to join a league they did not originally register for.

### **Game Schedules**

Regular Season – Consists of eight (8) games. If possible, games will be played at 6:30pm, 7:30pm, and 8:30pm. Leagues containing an odd number of teams may result in double headers being played, and bye weeks being assigned. Should a game be cancelled for any reason, the game may be rescheduled on a night other than the typical night of play. Games will not be rescheduled due to forfeits.

- **Note** – The Program Director cannot guarantee that any scheduling requests will be met, and reserves the right to make changes to the game schedule as necessary.

Post Season – All leagues will play a single elimination tournament following the completion of the regular season. Leagues may be combined to form tournament brackets, or multiple brackets may be created for a particular league. The goal for tournament play is to promote even competition levels based on team skill and performance. For tournament games, teams may be scheduled to play games on any night during the week.

- **Note** – Any team that forfeits three games during the regular season will not be eligible for the playoffs. Teams will receive notification from the Program Director once the third game has been forfeited.

### **Rosters**

Each team roster must have a minimum of 8 players, and may hold a maximum of 14 players. Players are officially a part of the team roster once one of the following two steps have occurred (instructions for completing each task are available on the Manager’s Checklist):

- The team manager adds the player to his or her team using the online registration account at [www.greensboro-nc.gov/signup](http://www.greensboro-nc.gov/signup). First and last names only, no nicknames allowed.
  - **Note** – Players are still required to complete the Athletic Participant Waiver before playing in a practice or game.
- The player completes the Athletic Waiver Form at [www.greensboro-nc.gov/signup](http://www.greensboro-nc.gov/signup). Managers will be given the opportunity to confirm that all waiver received by the Program Director were completed by players that are members of the team.
  - **Note** – Players do not have to create an online account to complete the waiver.

Team managers must ensure one of the above methods for adding players to the team roster has occurred prior to the first scheduled game during the week of November 4th.

- Roster additions will be permitted through **Friday, November 8**. Once the deadline is reached, all players from the roster must have submitted an Athletic Waiver Form.

**Adult Basketball By-Laws**  
Greensboro Parks & Recreation - Athletics

## **Player Eligibility**

All players must be 18 years or older prior to the start date of the season in order to be eligible to participate. **Players may only register with, and participate on, one team per season.** If a player participates on more than one team, both teams will forfeit all games that the player competed in, and the player will be suspended for the remainder of the season.

All players must submit a completed Athletic Waiver Form prior to participating in a practice or game. Any player that has not completed this form prior to competing is ineligible.

**Any team using an ineligible player who is not on the team's roster and has not filled out a Player Registration Form will automatically forfeit that game, and the player, manager, and team may face additional penalties as determined by the Greensboro Parks and Recreation Department.**

A player is considered eligible for a game based on the following criteria:

- 18 years of age or older by October 28th
- Properly uniformed and in the team bench area
- Completed Athletic Waiver Form
- Listed on Team Roster
- Listed in Scorebook

Examples of an ineligible player include but are not limited to:

- An individual playing under an assumed name
- An individual who is not listed on the team's roster
- An individual who has failed to fully complete an Athletic Waiver Form
- An individual who has or is participating on another team during the same season
- An individual who is listed on another team's roster

## **Identification**

All participants must carry a photo ID during league and tournament play. The City of Greensboro Parks and Recreation Department reserves the right to confirm a player's identity at all times.

## **EQUIPMENT RULES**

### **Provided Equipment**

Game balls are furnished by the Greensboro Parks and Recreation Department. Practice/warmup balls are provided on a limited basis. Participants will be asked to leave a form of collateral for a warm up ball (i.e. keys, ID, etc.).

### **Uniforms**

All players on each team must wear the same color jerseys/t-shirts with the following specifications:

- All legal jerseys must have numbers on the back that are at least 6" in size.
  - Legal jersey numbers are 0 through 99. Either 0 or 00 may be used, but not both. Players may not wear an un-numbered shirt and play as "0" or "00".
  - For officiating purposes, the following numbers are preferred: 0-9, 10-15, 20-25, 30-35, 40-45, 50-55.
- Numbers cannot be duplicated. If duplicated numbers exist, only one of the players is eligible to play.

## **Adult Basketball By-Laws**

### Greensboro Parks & Recreation - Athletics

- Players cannot play if their shirt does not have a number or if their shirt's base color is a different color from the other team members. Should this occur, the player will be immediately removed from the game, and will not be permitted to re-enter until a proper uniform is worn.
- It is highly recommended to have an unassigned jersey/shirt that can be used in the case that blood gets on a player's jersey, as the jersey can no longer be used in this case.
  - If a player's shirt/jersey becomes unusable during play due to blood, and an unassigned shirt/jersey is not available, the Parks and Recreation department will provide a penny for the player to continue play as long as the player has another shirt to put on underneath. The penny will be worn with a number to identify the player.
- Suggestive and explicit team names, logos and pictures will not be allowed.
- Two-color reversible jerseys are highly recommended.
- T-shirts worn underneath the jerseys do not have to be the same color as the jersey and compression shorts do not have to be the same color as the game shorts.

All teams must have legal jerseys for each of their players the first game of the season (unless otherwise approved by Program Director). Teams that do not have legal jerseys will forfeit each game during which legal jerseys are not worn.

Players may not participate with any jewelry, hard objects in hair, or long fingernails. Equipment standards not mentioned within these by-laws will be in standard with NHSAA rules and all equipment is subject to approval by officials and the Program Director.

- **Note:** Players are permitted to wear wave caps during play. Durags or bandanas that are tied as a means of affixing the article of clothing to the player's head may not be worn.

### **Score Clock/Scorebook**

The score clock and scorebook will be operated by Parks and Recreation staff members.

## **GAME RULES**

### **Clock Rules**

Game clocks shall be operated in accordance with the current National Federation of State High School Associations basketball rules with the following exceptions:

- The duration of the game will be two 16 minute halves. If 16 minutes cannot be recorded on the game clock, then four 8-minute quarters will be used.
- The clock will stop during timeouts, free throws, and on all whistles occurring during the last 2 minutes of the second half.
- Halftime is 5 minutes in length.
- Should a team lead by 25 points or more in the second half, the clock will continuously run, except during timeouts.
- Should a game be tied at the end of the regulation, a 2 minute overtime period will be played, with the clock stopping on all whistles.
  - During the regular season, should a game be tied at the end of the first overtime period, the game will be recorded as a tie.
  - In tournament play, overtime periods will continue to be played until a winner is determined.
- Pregame warmups will last at least 5 minutes in length. If the preceding game is completed early, the next game may be started early if both teams agree. Otherwise it will start at the scheduled time.



**Adult Basketball By-Laws**  
Greensboro Parks & Recreation - Athletics

## **Gameplay**

Games will be played in accordance with the current National Federation of State High school Associations basketball rules with the following exceptions.

- Prior to the start of the game, during the allotted warmup time, players are required to check in at the scorer's table, providing their first name, last name, and jersey number.
- All players must wear legal uniforms in accordance with the uniforms section. Shirt tails are not required to be tucked inside shorts. T-shirts worn under jerseys do not have to be of like or similar color to the uniform jersey.
- For substitutions, players may stand between team benches and notify the referee at the next dead ball when they would like to sub in. Players are not required to go to the scorer's table before entering the game.
- Teams will shoot two shots on the 10<sup>th</sup> team foul in each half (no single bonus).
- Teams may play 4 on 4 or 5 on 4 to prevent forfeit. See "Saving Grace" Rule (in the "Forfeit" section).
- Any team acquiring three or more forfeits is ineligible for tournament play (see forfeits section).
- Any player acquiring three technical fouls, or any team acquiring six technical fouls (pertaining to unsportsmanlike conduct), over the course of the season will be removed from the league for the remainder of the season.

## **Gym Rules**

The following rules **must** be followed in all gyms. Failure of participants or spectators to follow listed rules may result in an individual or team's removal from league.

- Food and drinks (except for water or Gatorade) are not permitted within the gym area.
- Alcoholic beverages and tobacco products, including any electronic cigarette (e-cig or e-cigarette), or electronic nicotine delivery system (ENDS) are not permitted inside Simkins Indoor Sports Pavilion at any time.
  - **Note:** If the smell of alcohol or marijuana is detected by the officials and/or P&R staff, the player in question may be dismissed from the premises immediately. Playing under the influence of alcohol or drugs is prohibited.
- Teams, players and spectators should not enter the gym before 6:00pm.
- Only players, coaches and managers are allowed to be in the team bench area during games. Spectators and family members are not permitted in this area during games.
  - Additionally, spectators should not stand or sit on baseline areas unless seating is provided.
- Dunking is permitted only during games and is not allowed during warm-ups. Teams may be held financially responsible if there is any damage from illegally hitting or hanging on the rims or backboards.
- Children and non-players may not shoot baskets before, during or after games.
- In addition, the following rules apply to children and spectators in the facility:
  - Children under the age of 10 must be accompanied by a non-playing adult at all times.
  - Children cannot leave the gym and wander inside the facility without supervision of an adult.
  - Spectators are not allowed to verbally abuse officials, P&R staff or players. Technical fouls will be assessed accordingly and suspensions may apply. Failure to leave the facility if asked will result in suspension from the program for the remainder of the season.

**Adult Basketball By-Laws**  
Greensboro Parks & Recreation - Athletics

- **Failure to comply with facility rules will result in an immediate ejection from the facility.**

## **Forfeits**

Game time is forfeit time. Players should be court side and dressed to play by the scheduled start time.

- **The “Saving Grace” Rule:** 4 on 4 option - the purpose of the “Saving Grace” rule is to allow games to be played if players are tardy or absent. This rule allows 4 on 4 or 5 on 4 play without forfeit. A team with 5 or more players may elect to play “5 on 4 or 4 on 4” at the start of the game. If a team plays 5 on 4, this will continue until the 5th player arrives. That player can substitute into the game on a dead ball situation.
  - If a team with only 5 players loses a player to injury, the 4 on 4 rule will apply. However, if the team has more than 5 players they must substitute. Players arriving late may substitute at a granted time-out or substitution by the officials.
  - If both teams arrive with 4 players at game time, the game will automatically start with 4 on 4 as determined by the gym supervisor. If one team’s 5th player arrives and the other team’s 5th player has not, then the team with the 5 players will be able to use the 5th player as a substitute. When both teams have 5 players present the game will resume with 5 on 5 play. Substitutions and 5 on 5 play will only be granted at a time-out or substitution by the officials.
  - In any case, a team having 3 players or less at game time will receive a forfeit. If both teams have 3 or fewer players, a double forfeit will be rendered. A team must have 4 players present at game time in order to be determined “winner by forfeit”. In case of a forfeit, players may use the gym floor for practice time unless other teams are ready for early play.

Forfeits may also be declared under the following circumstances:

- A protest is filed resulting in a valid ruling.
- Any time a team’s behavior becomes detrimental to the normal progress and conclusion of the game and either the game officials or the gym supervisor feels that the game should be forfeited rather than to continue play.
- If for any reason, an official or P&R staff removes a player or players from the game and they refuse to leave the area (gym, facility, surrounding area, and bleachers). Ejected players must leave the facility property immediately.
- Playing without a team jersey and the appropriately assigned numbers.
- Failure to control spectators and children of players that violate gym and conduct rules.

Any team that forfeits three **3 or more games** will not be allowed to participate in the league postseason tournament.

## **Protests**

- The only protests recognized are those involving player eligibility or uniform compliance.
- A verbal protest must be made to the referee and P&R staff at the time player eligibility or uniform compliance is being questioned. Both team managers will be notified of the protest. If the protest is determined to be valid, the correction will be made, and the game will be resumed from the point of protest.
- In the case of player eligibility, if a protest is determined to be valid and a player is ineligible, the violating team will forfeit the ball game.

## **Adult Basketball By-Laws**

### Greensboro Parks & Recreation - Athletics

- In the case of uniform compliance, the violating player will be removed from the ball game and may re-enter once they are following uniform requirements.
- No protests will be accepted once a game in question has concluded.

### **BEHAVIORAL GUIDELINES**

The Greensboro Parks and Recreation Department strives to maintain a positive environment and wholesome recreational atmosphere at all athletic programs and events. Anyone participating in athletic programs and events as either participants, coaches, officials, or spectators are expected to abide by all Parks and Recreation Department rules, regulations, and applicable by-laws. Greensboro Parks and Recreation reserves the right to assess suspensions and/or prohibit attendance/participation at their discretion in order to maintain safety, appropriate conduct, and overall program integrity.

#### **Zero Tolerance Rule**

The “Zero Tolerance Rule” is designed to set standards for behavior, and to promote an appropriate game environment throughout the season:

- 3 technical fouls accumulated by a player on a team during both the regular season and postseason tournament for unsportsmanlike behavior will result in the player being banned from the league for one 1 year. If a team accumulates a total of 6 technical fouls as a whole, the team will be disqualified for the remainder of the season and reevaluated before registering for any league the following year. Members of the team may not play for another team during the disqualification period.
  - Any player(s) receiving 2 technical fouls during a game for unsportsmanlike conduct will automatically be ejected with up to a two game suspension. The player(s) will be asked to leave the premises immediately. Failure to do so may result in the police being called and/or player’s team forfeiting the game. If the player receives a third technical foul during the remainder of the regular season or postseason tournament it will result in the player being banned from the league for one (1) year.
- If a game is stopped by the officials due to unsafe/uncontrolled conditions, the offending individual(s)/team will be suspended for one year and/or disbanded.
- Neither coaches, parents, nor other team supporters may make critical, abusive or offensive comments to the players, coaches or supporters of an opposing team before, during, or after a game. Games are officiated by referees and their assistants, not coaches, parents, or spectators. Any opinions should be voiced to the team manager, not the officials. The manager may have a conversation with game officials during a stoppage in play.
- Each team is responsible for the conduct of the team's supporters. The manager, game official or gym supervisor may require a supporter or fan to leave the game site (the entire gym area, building lobby and other building areas and parking lot). The Greensboro Parks and Recreation Department will prosecute or support the prosecution of anyone who violates any law or ordinance (e.g. assault or possession of alcohol).

#### **Sportsmanship and Inappropriate Behavior**

Any and all team-affiliated persons (participants, coaches, parents, spectators) must conduct themselves in a sportsmanlike manner when involved in any Greensboro Parks and Recreation athletic program. Any individual displaying unsportsmanlike conduct and/or inappropriate behavior at any time at any parks and recreation facility will be subject to partial or permanent program suspension at the discretion of the Parks and Recreation Department.

## **Adult Basketball By-Laws**

### Greensboro Parks & Recreation - Athletics

Unsportsmanlike conduct and inappropriate behavior can include, but is not limited to, the following:

- Harassment of or negatively approaching other participants, coaches, officials, and parks and recreation staff.
- Excessive or abusive arguing with officials, coaches, participants, and parks and recreation staff.
  - **Only the designated head coach or team manager may approach a game official or scorekeeper at specified times to inquire about a call made or an incident that has occurred.**
- Profane language and/or gestures.
- Disruptive or malicious behavior.
- Issuing a public threat, physical violence, inflicting bodily harm with a piece of equipment or body part, or fighting.
- Failure to abide by all City of Greensboro and/or Parks and Recreation Department established rules, regulations, guidelines, and by-laws, or refusing to abide by any league officials decision.
- Use of alcoholic beverages or illegal drugs prior to, during, or after a game while on city property.
- Smoking or use of smokeless tobacco products (including e-cigarettes) in non-designated areas.
- Bringing animals into the gym facility for practices or games unless it is a service animal. Emotional support animals do not constitute a service animal.

## **Ejections**

Any individual who is ejected at the discretion of the game official and/or parks and recreation staff must leave the playing area and/or facility immediately for the remainder of the day/night. Any ejection will result in disciplinary action, which could include suspension from the program, and shall be served during the next scheduled/played game. The Parks and Recreation Department will review all ejections, and may extend any suspension as deemed appropriate for the offense. Multiple ejections by the same offender could result in permanent suspension from the current program and other programs offered by Greensboro Parks and Recreation. Any suspension issued will apply to regular season and tournament games.

### ***Ejection Procedures***

- Ejected individual must leave the playing area and/or facility immediately. Failure to comply could result in police intervention and a lengthier suspension.
- Staff on site will complete an incident and/or ejection report, noting items such as:
  - Individual(s) involved
  - Team affiliation
  - Purpose of ejection/incident
  - Facts/description of the ejection/incident
  - Any other pertinent information related to the ejection/incident
- Staff will submit the report and any additional documentation to the Program Coordinator for review within the next 24 hours, or by the next business day.
- The Program Director will review the documentation and may follow up and/or request additional statements/documentation from those involved or witnesses to the ejection/incident.
- If warranted, the Program Director will deliver the disciplinary action to be imposed to the individual per the suspension policy in writing prior to the next scheduled game.

## **Suspension Policy**

The Suspension Policy is designed to control individual behavior at athletic activities for the purpose of maintaining a positive environment and wholesome recreational atmosphere at events. The following outlines the procedure for disciplinary action toward an individual (participant, coach, parent, or spectator), or team who violates Parks and Recreation Department rules, regulations, and applicable by-laws. Suspensions will be tracked and monitored by parks and recreation staff. Individuals who have been suspended will be placed on probationary status for the remainder of the current season, possibly longer depending on the severity of the infraction. Depending on the severity of the infraction, some suspensions may prohibit the offender(s) from participating in activities in any way, including attending as a spectator, for a designated length of time or number of games. In addition, a suspension may carry over to other future programs the offender chooses to participate.

### ***Factors Considered in Disciplinary Actions***

When reviewing an ejection/suspension and deciding what action is most appropriate in a given situation, Parks and Recreation staff will take into consideration a variety of circumstances including, but not limited to the following factors:

- Blatant disregard for the rules and policies set forth by Greensboro Parks and Recreation
- Violation of code of conduct (if applicable)
- Number of offenses on file
- Remorse or acknowledgement of behavior
- Endangerment of other participants, coaches, parents, or spectators
- Violation of law
- Prior complaints

### ***Definitions of Possible Disciplinary Actions***

**Verbal Warning** – Parks and Recreation staff will verbally discuss undesirable conduct with the individual(s). This meeting will outline the expectations of the department and reinforce to the individual(s) that conduct detrimental to the integrity of the program will not be tolerated and could result in further disciplinary action. Verbal warnings will be documented on file.

**Single or Multiple Game Suspension** – Parks and Recreation staff will suspend individual(s) for one or more games. Any individual(s) who have been suspended may not participate in the designated number of games. Depending on the severity of the infraction, Parks and Recreation reserves the right to prohibit involvement in any activities, including attending practices and games as a spectator, for the designated length of the suspension. If a coach/parent is suspended, additional trainings may be required to complete prior to the individual(s) being able to participate in activities following the designated suspension.

**Season Suspension** – Parks and Recreation staff will suspend individual(s) for the remainder of that sports season. Any individual(s) suspended for the season may be banned from the facilities, games, and practices for the remainder of that season.

**Year Suspension** – Parks and Recreation staff will suspend individual(s) for one calendar year, which will include all athletic events or programs. After one calendar year, the individual(s) will then have to make a formal request to Parks and Recreation staff to be reinstated to the program.

**Indefinite Suspension** – Parks and Recreation staff will suspend individual(s) from further involvement in any athletic event or program indefinitely.

## **Adult Basketball By-Laws**

### Greensboro Parks & Recreation - Athletics

**Note:** Disciplinary actions imposed on individual(s) during adult sports programs may affect their eligibility to volunteer as a coach in our youth sports programs. Certain suspensions may require a meeting between Parks and Recreation staff and the individual(s) prior to being permitted to participate in future programs and/or seasons.

### **Levels of Infractions and Associated Penalties**

Prior to instituting a suspension, Parks and Recreation Staff may issue a verbal warning. The following outlines the various levels of infractions/offenses and the associated penalties that may accompany the infraction/offense. Examples of offenses under each level is to serve as an example and is not all-inclusive of behaviors that may warrant a certain penalty. Repeated offenses by the same individual or team could result in immediate dismissal from the league and indefinite suspension.

#### ***Level 1***

Offense: Failure to abide by all City of Greensboro and/or Parks and Recreation Department established rules, regulations, guidelines, and by-laws; excessive or abusive arguing with officials, coaches, participants, and parks and recreation staff; refusing to abide by any league officials or parks and recreation staff decision; taunting, mocking, or harassment of other players, coaches, officials, or spectators; profane language and/or gestures; disruptive or malicious behavior, displaying unsportsmanlike conduct.

Penalty: May not be preceded by a warning, immediate ejection and removal from premises, and a possible one game suspension, but could be up to entire season suspension.

#### ***Level 2***

Offense: Issuing a public threat with the intent to inflict bodily harm with a piece of equipment or body part, verbal abuse with the intent to offend, defame, or embarrass another individual; fighting; repeated Level 1 offenses.

Penalty: May not be preceded by a warning, immediate ejection and removal from premises, and a minimum one-year suspension.

#### ***Level 3***

Offense: Any violation of Greensboro City Ordinances or North Carolina law to include, but not be limited to; use of alcoholic beverages or illegal drugs prior to, during, or after a game while on city property, possession of firearms, knives, weapons, etc.

Penalty: May not be preceded by a warning, immediate ejection and removal from premises, and an indefinite suspension.

### **Appeals**

There shall be no appeal process to suspensions issued by the Parks and Recreation Department.

### **EMERGENCY RESPONSE PLAN**

Though we attempt to avoid accidents and emergencies by adequate planning and training, as well as maintaining safe facilities and equipment, these situations may still occur. For that reason, the entire leadership who is involved in every aspect of the Athletic programming including professional staff, part-time employees, officials and volunteers must have a clear understanding and follow this emergency response plan.

### **Communicable Disease Procedures**

When a player is bleeding or has an open wound, the bleeding must be stopped, and the open wound covered with a bandage/dressing strong enough to withstand the rigors of competition. This

## **Adult Basketball By-Laws**

### Greensboro Parks & Recreation - Athletics

treatment must be immediate and a suspension to play for a reasonable amount of time will be awarded. Should the treatment of this wound exceed a reasonable amount of time, the affected player must be substituted for. When the affected player can continue, he or she may re-enter the game. Return to play will be determined by Parks and Recreation personnel and/or the game officials.

Any player whose uniform is saturated with blood, regardless of the source, must follow the same guidelines as stated above for a person bleeding and must have that uniform changed, if deemed necessary before returning to the game.

### **Prevention**

- It is highly recommended that all participants have a pre-participation physical examination with a follow-up examination prior to each season.
- It is highly recommended that all participants have a pre-participation physical examination with a follow-up examination prior to each season.
- If a player is injured during a game, only the Athletic Staff, officials and the coaches will be allowed on the playing field with the injured player. Persons who are available with any type of first aid training (first responder, athletic trainer, EMT, nurse or doctor) will be allowed to help the injured person. All other players must go to another area of the bench or field. Spectators will not be allowed on the field at any time during the game.
- Anyone administering first aid, especially in dealing with blood and/or other bodily fluids should wear protective gloves and any other personal protective equipment that is available.
- An accident form must be completed by field and gym supervisors, and coaches at the scene for every emergency and/or accident. Forms must be submitted within 24 hours to the Program Director

### **In Case Of Emergency**

For major emergencies, follow ALL steps.

For minor emergencies, follow the **BOLD** items ONLY.

1. **Assess the injury.**
2. Activate the medical response plan / emergency action plan.
3. Send a “phone runner” to call emergency medical personnel and to call or locate the injured person’s parents if under age.
4. **Administer basic first aid.**
5. Send another person to direct the arriving emergency medical personnel.
6. Prepare the injured person to be transported. **Do not move the injured person until emergency medical personnel arrive or if the scene becomes unsafe.**
7. Designate someone to go to the hospital with the injured person if parents, spouse or relative are not available.
8. **Field/gym supervisors, coaches or staff on duty must interview witnesses and fill out an Accident Report. This report is due in the Athletic Director’s office within 24 hours of the emergency or accident.**

Emergency Phone Number (for Rescue, Fire or Police) – Dial 911